



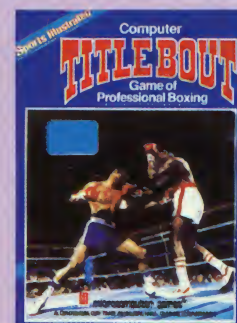
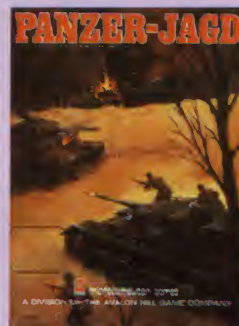
**NEW for SPRING of '84!**

Strategy, Science Fiction,  
Fantasy, Adventure, Educational,  
Sports & Arcade

## **GAMES for the HOME COMPUTER**



**microcomputer games<sup>®</sup>**  
A Division of The AVALON HILL Game Company





## New Strategy War Games:

### DREADNOUGHTS

Recreate ALL of the major naval action in the North Atlantic during the early years (1939-41) of the Second World War. Most ALL of the major warships actually utilized by the British, German, French and American navies are represented. Playing the game on both strategic and tactical levels one or two players create very realistic battle engagements where the most minute details are at their disposal. Nearly EVERYTHING is taken into account; gun sizes, range, ship armor, ship speed, radar, torpedoes, aircraft and much, much more.

#45552 Available on diskette (48K) for Apple II, II+, and IIe.

1 or 2 players, Playing Time: 1½ hours (7) \$30.00



### GULF STRIKE

Perhaps the world's most critical flashpoint, the Persian Gulf is an area fraught with ideological, economic, political, and military animosities where every flare-up carries the threat of global repercussions. GULF STRIKE allows one or two players to examine most every aspect of this complex region where the potential for superpower confrontation is imminent. This is a brigade level simulation pitting Iran and the U.S.A. vs. Iraq and the U.S.S.R. complete with fine scrolling map and a unique way of handling unit stacks.

#44953 Available on diskette (48K) for Atari Home Computers, joystick required. \$25.00

1 or 2 players, Playing Time, 2 hours (7)



### LONDON BLITZ

The highly acclaimed Avalon Hill Video Game is now available in an expanded format for the Commodore 64!

Enter the perilous world of bomb disposal. During WWII, German bombers turned daily existence in London into a nightmare. Hoping to undermine the strong spirit of the British, every night the Germans dropped bombs on the citizens of London.

DUTY CALLS: You're drafted. You are now a Lance Corporal in the Royal Engineers. Can you protect your sector of London from the UXBs (Unexploded Bombs) and live to tell your grandchildren about it? Bombs are falling fast, and your only hope to get out of this nasty business honorably is to get promoted to Captain. Get Busy!

Be Careful! And God Save the King!

#47001 Commodore 64 cassette, joystick required. \$20.00

#47055 Commodore 64 diskette, joystick required. \$25.00

Solitaire, Playing Time: up to 3 hours (4)

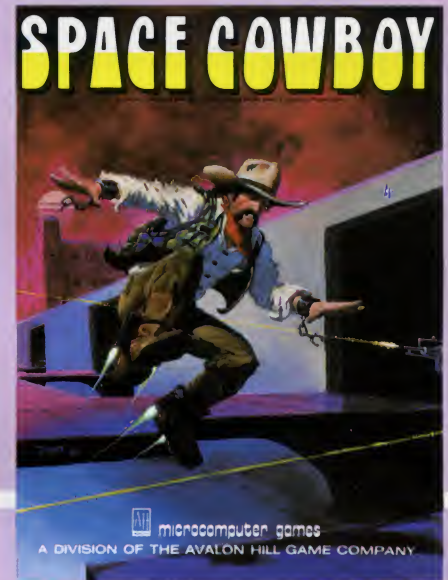
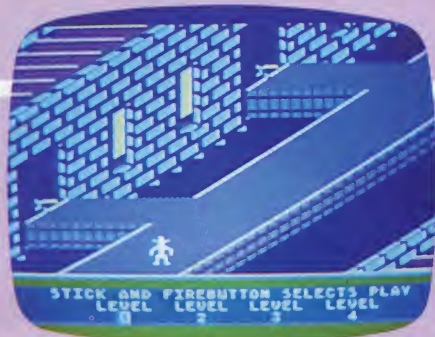




## A New Arcade Adventure:

### SPACE COWBOY

**SPACE COWBOY** is a fast paced arcade game. Escape from prison was easy compared to the run on the gauntlet (elevated platform), lined with robot lasers and pitfalls. The sole path to freedom requires the player to run the 16 sections of a narrow platformed walkway. On the screen is displayed stamina, speed, and sections of the gauntlet remaining to pass through. Space Cowboy is available on diskette for the Atari Home Computers with 48K memory. #46453 \$21.00



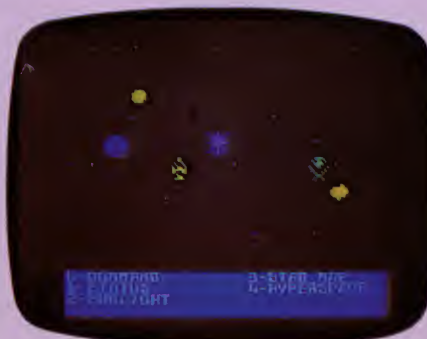
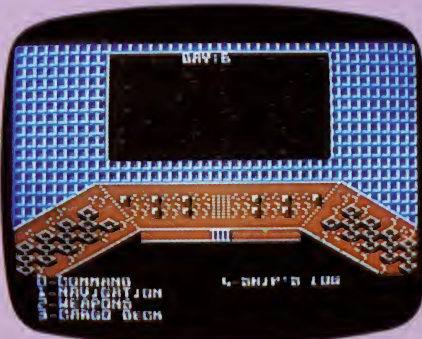
## For Science Fiction Gamers:

### FREE TRADER

**FREE TRADER** is a simulation of free lance commerce in the far, far future. You will have to make decisions on which commodities to buy, scout for markets for your wares, and keep your ship supplied with fuel and weapons. Mistakes will cost you, and don't let your guard down, for the raiders from the dreaded Thoth Empire are always out for blood!

#44492 Free Trader is available on a "floppy" diskette for both the apple II, II+, IIe and Atari Home Computers, 48K required. \$25.00

Solitaire, Playing Time: 1 hour (3)





## PANZER-JAGD (German for "Tank Hunt")

A truly remarkable graphic game of armored combat on the Eastern Front of WWII. The year is 1943, the objective is the Russian Front. Your panzer units have been ordered to secure the left flank of a planned offensive, laced with ambush points. You are to seek out and eliminate all enemy units in the sector. You command an assault force consisting of 25 armored and infantry units with artillery support. Units surviving the initial encounter are available for the next battle (a new map is created).

#46601 Cassette for Commodore 64 and Atari Home Computers (32K), joystick required. \$25.00

#46653 Diskette for Atari Home Computers (48K). \$30.00

#46655 Diskette for Commodore 64. \$30.00

Solitaire, Playing Time: 1-4 hours (4)



## UNDER SOUTHERN SKIES

They're fighting it all over again! The famous December, 1939 naval battle which took place off the River Plate between the K.M. Graf Spee and the H.M.S. Exeter, Ajax, and Achilles is recreated in this historical simulation. Tactical and strategic levels of naval warfare enhance game realism as the Graf Spee is hunted by 10 British battle groups, including two aircraft carriers. The game can be played between two players or solitaire where the computer plays the British Admiral in command. As captain of the Graf Spee your mission is to locate and sink merchant ships without being detected.

#44352 Available on diskette (48K) for Apple II, II+, and IIe. \$25.00

1 or 2 players, Playing Time: 1 hour (4)



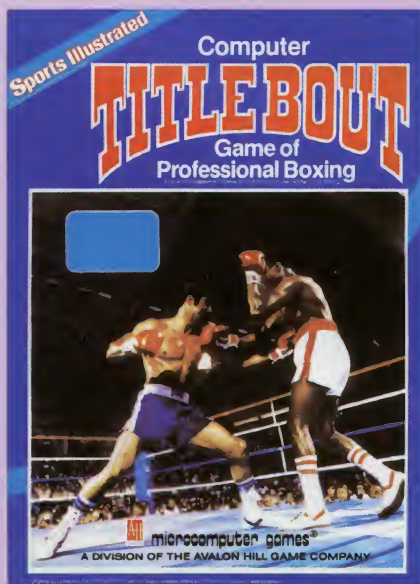


## New in the Sports Illustrated line:

### TOURNAMENT GOLF

All the tension, challenge and strategy of a real day out on the links can be enjoyed right in your own home with TOURNAMENT GOLF. Hooks, muffs, slices, traps, water hazards and rough . . . it's all here and more! Sensational hi-resolution graphics allow 1 to 4 players to compete on one of two championship courses. There's even a driving range and putting green to allow you to warm up on those chilly mornings before your tee off. A scorecard is displayed after every hole to assure everybody stays honest.

**#46552** Available on diskette for Apple II, II+ and IIe with 48K, joystick required, \$30.00



### COMPUTER TITLE BOUT

Avalon Hill's Sports Illustrated game of professional boxing is now available for your Atari home computer! This game allows you to re-create or create all the great matchups of past, present & future, from the hard-hitting heavyweights to the feisty featherweights. There are over 500 boxers programmed onto both sides of the game disk, each one individually rated for such crucial factors as PUNCHING ACCURACY, DEFENSE, ENDURANCE, KILLER INSTINCT, POWER, and the ABILITY TO TAKE A PUNCH. COMPUTER TITLE BOUT is a statistical buff's dream allowing you to match real boxers against one another or program your own.

**#44253** Available on diskette for Atari Home Computers with 48K. \$30.00

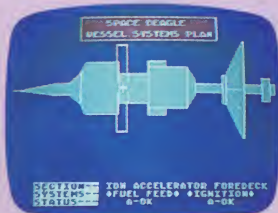
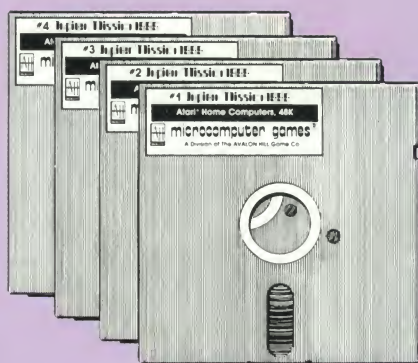




# Jupiter Mission 1999™

## Scott Lamb's Interactive Space Fantasy Adventure

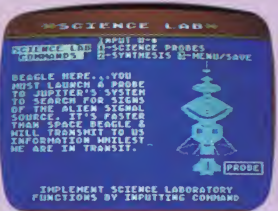
Jupiter Mission 1999 is Avalon Hill's Trademark Name for its Microcomputer Space Adventure Role Playing Game.



Ship Status Display:  
Damage report



Navigation Display:  
Used to plot course



Science Lab Display:  
Probe report



Science Lab Display:  
Jupiter system diagrammatic

RRRING!!! RRRING!!! RRRING!!!

Too early on a chilly January morning, I was jarred awake by the noxious blaring of my traitorous doorbell. As I moved to accost the unknown aggressor, with the full force of semi-conscious wrath, I pulled on my robe and lost my dignity to the pain of a stubbed toe. Now fully awake, I opened the door, prepared to educate the mysterious interloper on the meaning of manners. My determination to this end was somewhat shattered when I saw two large men clad in long overcoats and wide-brimmed hats. Instinctively, I tried to slam the door. My retreat to safety was denied by the advance of the strangers. Before I could protest their entry, my vision was drawn to the shining silver badges that hung from their now unfolded wallets. They were government agents.

Hesitantly, trying to remember any crimes that I had ever committed, I invited them into my home. At their request, I produced my driver's license and other forms of identification. After examining these credentials, they asked me to pack a bag for an extended journey. After some protest and argument, I was made to understand that my options in this matter were less than limited. My country needs me, they said—with the clear implication that either I pack and dress or I take an extended journey in my robe.

This is how my adventure began. From my cold apartment, I was taken to a towering vehicle for an emergency mission to Jupiter. My very life on the line and, possibly, the survival of the planet Earth as well, and only God knows what other kind of perils await.

**JUPITER MISSION 1999** is a highly detailed role-playing space adventure game that includes challenging arcade segments and mystifying puzzles. **Four separate program disks** are enclosed to test the creative imagination of the **advanced** computer gamer. **JUPITER MISSION 1999** is ready to run on your Atari® Home Computer with 48K memory and one disk drive.



Porthole View  
of Jupiter and a moon



Lander Approach Display:  
note descending spaceship



Exploring an  
Alien Complex



Exploring an  
Alien Space Station



**microcomputer games®**

A Division of **The Avalon Hill Game Company**  
4517 HARFORD ROAD, BALTIMORE, MD 21214 301-254-5300



Joystick required



# microcomputer games, inc.

A Division of The AVALON HILL Game Co.

4517 Harford Road • Baltimore, Maryland 21214 • (301) 254-9200

Dear Friend:

We like to think our energy level is higher than any here at Avalon Hill and with our most exciting and aggressive new game releases to date (described herein) our enthusiasm has never been greater. Mere words can't tell you why, but enclosed is an attempt to show you what's in store for the serious microcomputer gamers!

## **FIVE STRATEGY WARGAMES:**

**UNDER SOUTHERN SKIES**—an intermediate level naval wargame based (in part) on the pursuit of the British pocket battleship Graf Spee. Available for Apple, II, II + , & IIe disk, 48K, \$25.00.

**DREADNOUGHTS**—highly detailed advanced level naval action game for all Apple II computers, 48K disk, \$30.00. DREADNOUGHTS has been painstakingly researched and developed into a simulation that remains fresh after literally countless playings.

**GULF STRIKE**—an advanced complexity level wargame set in the explosive Persian Gulf region where land, air and sea battle units combat for control of the vital oil rich region. Available on diskette for Atari Home Computers with 48K for a mere \$25.00.

**COMPUTER DIPLOMACY**—an incredible adaptation of the classic board game . . . weighing in at 256K of pure unadulterated assembly language programming. COMPUTER DIPLOMACY is the result of nearly two years of dedicated development from the full color high resolution scrolling mapboard to the flawless computer controlled player(s) permitting solitaire or multi-player games. Available May 1 for the IBM PC for \$50.00.

**PANZER-JAGD**—an introductory armor and infantry wargame of battle on the Eastern Front! In classic "You against the computer" confrontations, players direct their artillery, fire, and movement execution in order to complete their missions. PANZER-JAGD is available on cassette for the Commodore 64 and Atari Home Computers (32K) for \$25.00 or floppy disk for Atari (48K) & Commodore 64, \$30.00.

## **SPORTS ILLUSTRATED**

**TOURNAMENT GOLF** is the best computer golf game on the market according to Russell Sipe, editor of Computer Gaming World. With its amateur and professional course on each side of the game disk, high resolution detail for each hole, and a game system requiring hand-eye coordination as well as strategy, we tend to agree with him. The game is fun and challenging to say the least. Available for Apple II computers, with disk drive, 48K, and one joystick. Commodore 64 version available soon. Extra course disks (Pebble Beach & The Masters) available for apple versions—\$20.00 each.

**COMPUTER TITLEBOUT** is also a dandy of a sports simulation. Based on our very successful board game COMPUTER TITLEBOUT adds additional options yet stays true to the original concept. Now this isn't just a simulation giving you a "ringside seat" because you reign as the fighter's manager calling the best canvas strategies. A magnificent assortment of over 500 actual boxers rated by class and weight are available on the second disk enclosed in each game package! For Atari home computers with disk drive and 48K, \$30.00.



Computer Simulation Games



## **TWO ARCADE STRATEGY GAMES**

Enter the world of bomb disposal with LONDON BLITZ. This is a vastly enhanced version of our successful video game where realistic three dimensional street scenes must be successfully navigated en route to the ticking bombs. Once you find one the fun (hair raising challenges) begins. Available on cassette or disk for the Commodore 64 for the explosive price of \$20 or \$25.00 respectively.

SPACE COWBOY—take a run on our 16 section gauntlet . . . if you feel lucky. All four of the Atari's sound chip synthesizers introduce you and reward your success as you scroll through the 3-D horizontal and diagonal graphics perspectives en route to your awaiting spaceship. Available on disk for Atari Home Computers with disk drive and 48K for only \$21.00.

SCI-FI EPIC—our nominee for game of the year has to be this one, JUPITER MISSION 1999. The first in a two part series, based on the Quest of the Space Beagle. JM 1999 takes you to new heights in this combination adventure and role playing game barely contained by the four disks in each game package. A challenge to even the most seasoned adventurers. JM 1999 is actually 11 games programmed onto the four disks where using your imagination and smart strategies promises hours, days, weeks, perhaps even months of endless excitement.

Not to be outdone by all the Jupiter Mission 1999 "hype" we are offering a different kind of science fiction game in FREE TRADER. FREE TRADER is a unique game of interstellar trading. Merchandising your spacewares for megabucks and destroying Thoth starships at the same time makes for great fun in the distant galaxies! Available for Apple II and Atari computers for \$25.00.

## **INTELLIGENCE QUEST**

Our entry into educational software via, Intelligence Quest Software, marks further diversification aimed at the educational software market. The first releases are dedicated to heighten younger computerists understanding of the alphabet, in ABC CATERPILLAR for \$16.00, and multiplication and division with DIVEX on cassette/diskette for \$16.00/\$21.00. These games are available for the Commodore 64 and Atari Home Computers.

Future IQ releases include MARKET FORCES, a thrilling lesson in the topsy-turvy supply and demand driven world and TIME TRAVELLER, history lessons illustrated in an adventure game style.

## **AH TO SUPPORT HEATH/ZENITH!**

Avalon Hill is pleased to announce our support for Heath/Zenith computers. Available immediately, we offer, B-1 NUCLEAR BOMBER, (\$21.00) COMPUTER FOOTBALL STRATEGY, (\$21.00) COMPUTER STOCKS AND BONDS (\$25.00) and TELEGARD (\$28.00) for the Z-90 and H/Z-100 computers, (soft-sectored diskettes).

## **MISCELLANEOUS NEWS**

### **IBM PC & IBM PCjr. COMPATIBILITY**

All AH Microcomputer Games load and play successfully on the new IBM PCjr. provided the user possesses the BASIC cartridge and DOS 2.1. Further, our IBM PC games are also working just fine on the portable compatibles such as Compaq and Seequa. We have not been able to get our hands on other makers of compatible's hardware so we dare not make promises for any other machines.



## ATARI XL COMPATIBILITY

Up to now we have been advising owners of the new Atari 600, 800 and 1200 XL computers not to buy our CASSETTES for the following games: CLOSE ASSAULT, EMPIRE OF THE OVERMIND, LORDS OF KARMA & G.F.S. SORCERESS. In a rationale move, Atari now offers a "compatibility cassette" for \$9.95. It can be obtained by contacting the following address. Atari Inc., P.O. Box 61657, 1312 Crossman Ave., Sunnyvale, CA 94088, or call toll-free 1-800-538-8543 (outside CA) or 1-800-672-1404 (within CA).

## THE GREAT BUY TWO GET ONE FREE OFFER (While supplies last!)

We're not going to say we told you so—but last year we predicted that MICROCOMPUTER GAMES would be the hottest new entertainment value for 1984. We're backing up this claim by offering you THE GREAT BUY TWO GET ONE FREE OFFER. THIS OFFER ENDS AUGUST 1, 1984. Here's how it works!

Send us your proof of purchase for the two AVALON HILL GAMES (board games also qualify!) along with the "REG CARD" from each game purchased (between now and August 1) and tell us which game from the list below you would like us to send to you to fulfill this GREAT BUY TWO GET ONE FREE OFFER. Send \$2.00 for postage and handling.

## ELIGIBLE GAMES

### LEISURE TIME / GENERAL SIMULATIONS GAMES ELIGIBLE

ACQUIRE	cassette for TRS-80 (I & III), PET, and Atari (XL owners need "Translator")
ACQUIRE	diskette for Apple II
STOCKS & BONDS	cassette for TRS-80 (I & III), PET, Atari
STOCKS & BONDS	diskette for TRS-80 (I & III)
DRAW POKER	cassette for TRS-80 (I & III), PET, and Atari
DRAW POKER	diskette for Apple and IBM PC
CONTROLLER	cassette for Atari, diskette for Apple and Atari
FOREIGN EXCHANGE	cassette for TRS-80 models I & III
FACTS IN FIVE	diskette for Apple, Atari and IBM PC

### STRATEGY GAMES ELIGIBLE

B-1 NUCLEAR BOMBER	diskette only for TRS-80 (I & III), Apple II, or Atari
MIDWAY CAMPAIGN	cassette for TRS-80 (I & III), PET or Atari
MIDWAY CAMPAIGN	diskette for TRS-80 (I & III), Apple or Atari
NORTH ATLANTIC CONVOY RAIDER	diskette for TRS-80 (I & III), Apple or Atari
NUKEWAR	diskette for TRS-80 (I & III), or Apple
TANKTICS	cassette for TRS-80 (I & III), PET or Atari
TANKTICS	diskette for TRS-80 (I & III), Apple or Atari
DNEIPER RIVER LINE	cassette for TRS-80 (I & III), PET or Atari
DNEIPER RIVER LINE	diskette for TRS-80 (I & III), Apple or Atari
CLOSE ASSAULT	cassette for TRS-80 (I & III) or Atari (XL owners need "Translator")
CLOSE ASSAULT	diskette for TRS-80 Models I & III
VC	cassette for TRS-80 Models I & III and Color Computer, Atari
VC	diskette for TRS-80 (I & III), Apple II, Atari, or IBM PC
FREDERICKSBURG	diskette for TRS-80 Models I & III
LEGIONNAIRE	cassette for Atari home computers



### SPORTS ILLUSTRATED GAMES ELIGIBLE

MAJOR LEAGUE BASEBALL	cassette for TRS-80 (I & III)
BASEBALL STRATEGY	cassette for TRS-80 (I & III), PET, Atari
FOOTBALL STRATEGY	diskette for TRS-80 (I & III)
ROAD RACER/BOWLER	cassette for PET or Atari (XL owners need "Translator")
KNOCKOUT	cassette for Atari home computers
BREAKTHRU	cassette for TRS-80 Color Computer games

### ARCADE GAMES ELIGIBLE

SHOOTOUT AT THE OK GALAXY	cassette for TRS-80 (I, III and Color Computer), PET, VIC-20, or Atari
SHOOTOUT AT THE OK GALAXY	diskette for Apple or Atari
GUNS OF FORT DEFIANCE	cassette for TRS-80 (I & III), PET or Atari
GUNS OF FORT DEFIANCE	diskette for TRS-80 (I & III), Apple or Atari
BOMBER ATTACK	cassette for Commodore 64, VIC-20 or Atari
TANK ARKADE	cassette for TRS-80 (I & III), Atari or VIC-20
MOON PATROL	cassette for Atari home computers
VORRAK	diskette for Atari home computers
GYPSY	cassette or diskette for Atari
FLYING ACE	cassette or diskette for Atari

### SCIENCE FICTION GAMES ELIGIBLE

PLANET MINERS	diskette for TRS-80 (I & III), Apple, or Atari
CONFLICT 2500	cassette for TRS-80 (I & III), PET or Atari
CONFLICT 2500	diskette for TRS-80 (I & III), Apple or Atari
VOYAGER	cassette for TRS-80 (I, III, and Color Computer), PET, and Atari
VOYAGER	diskette for Apple, Atari or IBM PC
ANDROMEDA CONQUEST	cassette for TRS-80 (I & III), PET or Atari
ANDROMEDA CONQUEST	diskette for TRS-80 (I & III), Apple, Atari or IBM PC
THE ALIEN	diskette for Apple II
SPACE STATION ZULU	cassette for Atari
SPACE STATION ZULU	diskette for Apple II or Atari

### ADVENTURE FANTASY GAMES ELIGIBLE

LORDS OF KARMA	cassette for TRS-80 (I & III), PET or Atari
LORDS OF KARMA	diskette for TRS-80, Apple II, Atari
EMPIRE OF THE OVERMIND	cassette for TRS-80 (I & III) or Atari
EMPIRE OF THE OVERMIND	diskette for TRS-80 (I & III).
TELENGARD	diskette for TRS-80 (I & III) and Apple II
G.F.S. SORCERESS	cassette for TRS-80 (I & III), or Atari (XL owners need "Translator")

### WANT TO HEAR MORE?

If you enjoy our ramblings on about industry philosophies, patting ourselves on the back (ie. TAC was awarded GAME OF THE MONTH in the February issue of BYTE), learning why our games are designed the way they are, designer notes and variants for expanding existing games you should subscribe to our quarterly newsletter. One year subscription is \$4.00, 2 yrs.—\$7.50. A sample issue is only \$1.25.

Thank you for your enthusiastic support of AVALON HILL MICROCOMPUTER GAMES!!

Sincerely,



Ogie Pincikowski  
Communications Director